

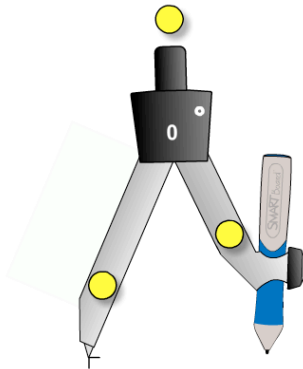
12.3 Constructions

(with compass and straight edge)

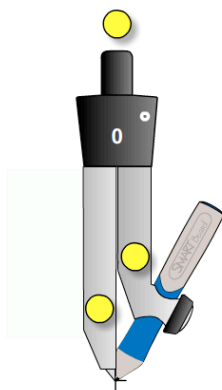
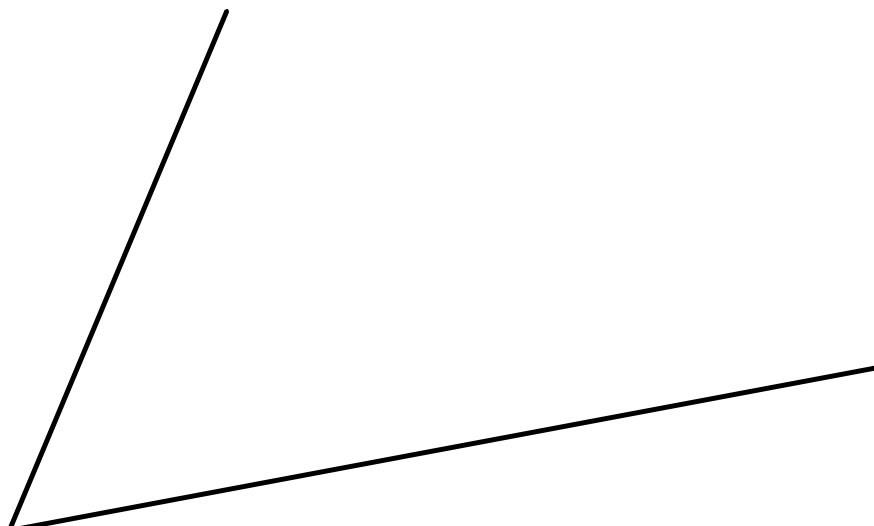
1. Copy a segment



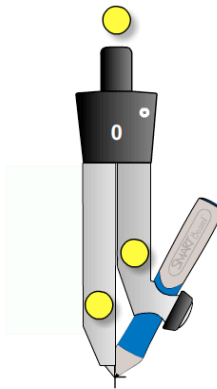
2. Bisect a segment



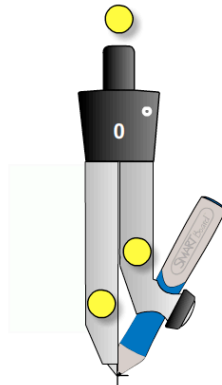
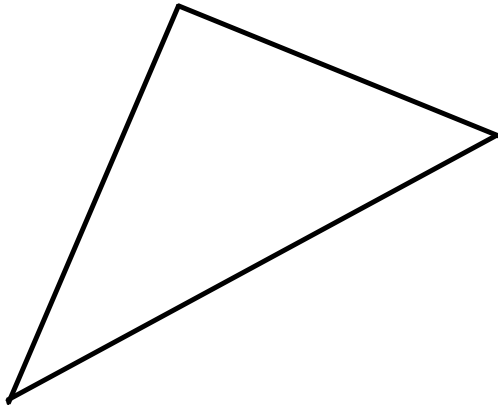
3. Bisect an angle



4. Draw a perpendicular from a point to a segment



5. Create the incenter of a triangle.



There are four types of centers for triangles:

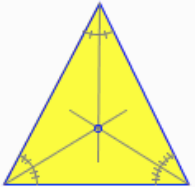
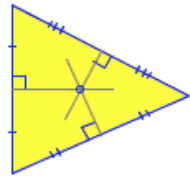
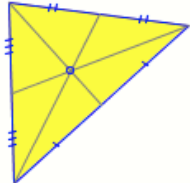
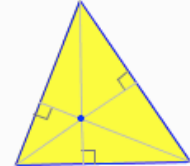
	<p style="text-align: center;">Incenter Located at intersection of the angle bisectors.</p> <p style="text-align: center;">See Triangle incenter definition and How to Construct the Incenter of a Triangle</p>
	<p style="text-align: center;">Circumcenter Located at intersection of the perpendicular bisectors of the sides</p> <p style="text-align: center;">See Triangle circumcenter definition and How to Construct the Circumcenter of a Triangle</p>
	<p style="text-align: center;">Centroid Located at intersection of the medians</p> <p style="text-align: center;">See Triangle centroid definition and Constructing the Centroid of a Triangle.</p>
	<p style="text-align: center;">Orthocenter Located at intersection of the altitudes</p> <p style="text-align: center;">See Triangle orthocenter definition and Constructing the Orthocenter of a Triangle.</p>

Table taken from <http://www.mathopenref.com/trianglecenters.html>