

Section 6.1 Inner Product, Length, Orthogonality

ELOs:

- Compute inner products (dot products) in \mathbb{R}^n and describe their properties.
- Find the length of a vector in \mathbb{R}^n and the distance between two vectors.
- Use the inner product to check if two vectors are orthogonal.

Goal: Introduce geometric concepts of length, distance and orthogonality in vector spaces.

Motivation:

concepts of length, distance, perpendicular are all understood for \mathbb{R}^2 & \mathbb{R}^3 ,

but we need to extend these ideas for \mathbb{R}^n , $n > 3$.

note: if you had calculus 3 already an inner product is a dot product.

Warm-up: Let \mathbf{u} be a vector in \mathbb{R}^n . We may consider vectors in \mathbb{R}^n as $n \times 1$ matrices and define the transpose \mathbf{u}^T as a $1 \times n$ matrix. Then the matrix product $\mathbf{u}^T \mathbf{u}$ is a 1×1 matrix, which we write as a scalar without brackets.

ex if $\vec{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$, then $\vec{u} \cdot \vec{u} = \vec{u}^T \vec{u} = [1 \ 2 \ 3] \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$

$$= 1^2 + 2^2 + 3^2 = 14$$

ex if $\vec{u} = \begin{bmatrix} 1 \\ 0 \\ -2 \\ 5 \\ 1 \end{bmatrix}$ then $\vec{u} \cdot \vec{u} = [1 \ 0 \ -2 \ 5 \ 1] \begin{bmatrix} 1 \\ 0 \\ -2 \\ 5 \\ 1 \end{bmatrix} = 1 + 0 + 4 + 25 + 1 = 31$

Definition 1 Let \mathbf{u} and \mathbf{v} be vectors in \mathbb{R}^n . The scalar, $\mathbf{u}^T \mathbf{v} = \mathbf{u} \cdot \mathbf{v}$, is called the inner product (or dot product) of \mathbf{u} and \mathbf{v}

$$\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v} = [u_1 \ u_2 \ \dots \ u_n] \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

Properties of Inner Products

Theorem 1 Let $\mathbf{u}, \mathbf{v}, \mathbf{w} \in \mathbb{R}^n$ and $c \in \mathbb{R}$.

- (a) $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$ commutativity
- (b) $(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$ distributivity
- (c) $(c\mathbf{u}) \cdot \mathbf{v} = c(\mathbf{u} \cdot \mathbf{v}) = \mathbf{u} \cdot (c\mathbf{v})$ commutativity & associativity w/ scalar multiplication
- (d) $\mathbf{u} \cdot \mathbf{u} \geq 0$ and $\mathbf{u} \cdot \mathbf{u} = 0 \iff \mathbf{u} = \mathbf{0}$

Repeated application of (b) and (c) yields

$$(c_1\mathbf{u}_1 + \dots + c_p\mathbf{u}_p) \cdot \mathbf{w} = c_1(\mathbf{u}_1 \cdot \mathbf{w}) + \dots + c_p(\mathbf{u}_p \cdot \mathbf{w})$$

Example:

Compute $(\vec{u} + \vec{v}) \cdot \vec{w}$ if $\vec{u} = \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix}$, $\vec{v} = \begin{bmatrix} 5 \\ -1 \\ 4 \end{bmatrix}$, $\vec{w} = \begin{bmatrix} 0 \\ 2 \\ 9 \end{bmatrix}$.

note: $\vec{u} \cdot \vec{v} = \vec{u}^T \vec{v}$

Definition 2 The length (or norm) of \mathbf{v} is the nonnegative scalar $\|\mathbf{v}\|$ defined by

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

$$\|\mathbf{v}\|^2 = \mathbf{v} \cdot \mathbf{v} = \vec{v}^T \vec{v}$$

note: this extends what happens in \mathbb{R}^2 & \mathbb{R}^3 .

A unit vector, \mathbf{u} , is a vector of length 1. To create a unit vector or to "normalize" a vector, divide the vector by its length. That is,

$$\mathbf{u} = \frac{\mathbf{v}}{\|\mathbf{v}\|}$$

where \mathbf{u} is in the same direction as \mathbf{v} .

Example: For $\vec{v} = \begin{bmatrix} 4 \\ -2 \\ 3 \\ 0 \end{bmatrix}$, find a unit vector \vec{u} .

Observe: For any scalar c , $\|c\mathbf{v}\| = |c| \|\mathbf{v}\|$

Distance in \mathbb{R}^n

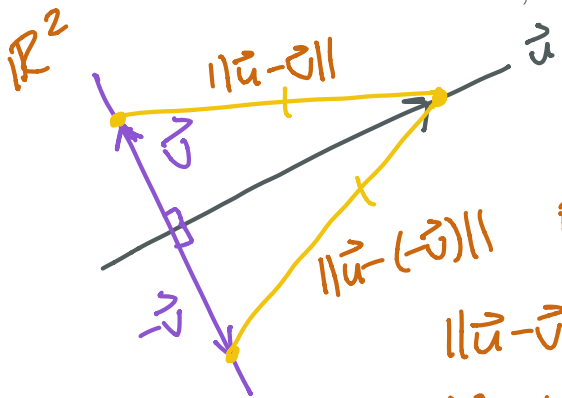
Definition 3 The distance between \mathbf{u} and \mathbf{v} in \mathbb{R}^n is

$$\text{dist}(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\| = \sqrt{(u_1 - v_1)^2 + (u_2 - v_2)^2 + \dots + (u_n - v_n)^2}$$

Example: Find distance between $\vec{u} = \begin{bmatrix} 5 \\ 1 \\ 0 \\ 3 \end{bmatrix}$ and $\vec{v} = \begin{bmatrix} -2 \\ -4 \\ 1 \\ 9 \end{bmatrix}$.

Orthogonal Vectors

Two lines are geometrically perpendicular if and only if the distance from \mathbf{u} to \mathbf{v} is the same as the distance from \mathbf{u} to $-\mathbf{v}$. That is, the squares of the distances are the same.



remember $\|\vec{u} - \vec{v}\| = \text{distance from } \vec{u} \text{ to } \vec{v}$.

for $\vec{u} \perp \vec{v}$ to be true, we need

$$\|\vec{u} - \vec{v}\| = \|\vec{u} - (-\vec{v})\| \Leftrightarrow \|\vec{u} - \vec{v}\|^2 = \|\vec{u} - (-\vec{v})\|^2$$

$$\Leftrightarrow (u_1 - v_1)^2 + (u_2 - v_2)^2 = (u_1 + v_1)^2 + (u_2 + v_2)^2$$

$$\Leftrightarrow (u_1^2 + u_2^2) + (v_1^2 + v_2^2) - 2u_1v_1 - 2u_2v_2 = (u_1^2 + u_2^2) + (v_1^2 + v_2^2) + 2u_1v_1 + 2u_2v_2$$

$$\Leftrightarrow \vec{u} \cdot \vec{u} + \vec{v} \cdot \vec{v} - 2\vec{u} \cdot \vec{v} = \vec{u} \cdot \vec{u} + \vec{v} \cdot \vec{v} + 2\vec{u} \cdot \vec{v}$$

$$\Leftrightarrow \|\vec{u}\|^2 + \|\vec{v}\|^2 - 2\vec{u} \cdot \vec{v} = \|\vec{u}\|^2 + \|\vec{v}\|^2 + 2\vec{u} \cdot \vec{v}$$

$$\Leftrightarrow -2\vec{u} \cdot \vec{v} = 2\vec{u} \cdot \vec{v} \Leftrightarrow \vec{u} \cdot \vec{v} = 0$$

if condition for \perp in \mathbb{R}^2

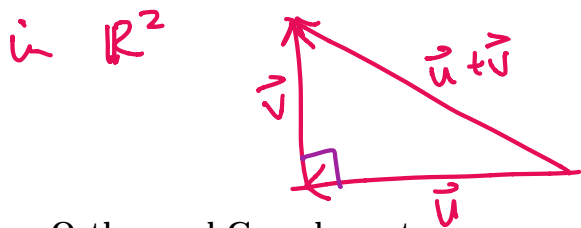
Definition 4 Two vectors $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$ are orthogonal (to each other) if $\mathbf{u} \cdot \mathbf{v} = 0$.

Observe: The zero vector is orthogonal to every vector in \mathbb{R}^n .

This expands idea from \mathbb{R}^2 to $\mathbb{R}^n \forall n=2,3,\dots$

Pythagorean Theorem

Theorem 2 Two vectors \mathbf{u} and \mathbf{v} are orthogonal if and only if $\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$.



Orthogonal Complements

Example: In \mathbb{R}^3 , the z -axis, i.e. any vector of the form $\begin{bmatrix} 0 \\ 0 \\ c \end{bmatrix}$ where $c = \text{constant}$,

is orthogonal to the xy -plane, i.e. the subspace in \mathbb{R}^3 spanned by $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}$.

So we'd say $W^\perp = \text{span} \left\{ \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$ when $W = \text{span} \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}$.

Observation: The orthogonal complement of W is the collection of all vectors in \mathbb{R}^n orthogonal to W :

$$W^\perp = \{ \mathbf{v} \in \mathbb{R}^n : \mathbf{v} \cdot \mathbf{w} = 0 \text{ for all } \mathbf{w} \in W \}. \text{ called "W perp"}$$

Facts about W^\perp :

- W^\perp is subspace of \mathbb{R}^n .
- $\vec{x} \in W^\perp$ iff \vec{x} orthogonal to every vector \vec{w} in a spanning set of W .

Theorem 3 Let A be an $m \times n$ matrix. The orthogonal complement of the row space of A is the null space of A , and the orthogonal complement of the column space of A is the null space of A^T :

$$(\text{Row } A)^\perp = \text{Nul } A \text{ and } (\text{Col } A)^\perp = \text{Nul } A^T$$

note: $\text{Nul } A \subset \mathbb{R}^n$
 $\text{Row } A \subset \mathbb{R}^n$

$\text{Col } A \subset \mathbb{R}^m$
 $\text{Nul } A^T \subset \mathbb{R}^m$

$A \text{ } m \times n$

Section 6.2 Orthogonal Sets

ELOs:

- Define and give examples of orthogonal sets and orthogonal bases.
- Find an orthogonal projection in \mathbb{R}^n .

Definition 1 A set of vectors $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ in \mathbb{R}^n is an orthogonal set if each pair of distinct vectors from the set is orthogonal. That is, $\mathbf{u}_i \cdot \mathbf{u}_j = 0$ when $i \neq j$.

Example: Show that $\left\{ \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$ is an orthogonal set.

Exercise: Construct an orthogonal set in \mathbb{R}^3 that contains three vectors.

Theorem 4 If $S = \{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ is an orthogonal set of nonzero vectors in \mathbb{R}^n , then S is linearly independent and hence is a basis for the subspace spanned by S .

Pf: Assume $\exists c_1, \dots, c_p$ st.
 $c_1 \vec{u}_1 + c_2 \vec{u}_2 + \dots + c_p \vec{u}_p = \vec{0}$, i.e. we're exploring if S
 is linearly independent set.

Then $(c_1 \vec{u}_1 + \dots + c_p \vec{u}_p) \cdot \vec{u}_1 = \vec{0} \cdot \vec{u}_1$ would be true.

$$\Leftrightarrow c_1(\vec{u}_1 \cdot \vec{u}_1) + c_2(\vec{u}_2 \cdot \vec{u}_1) + \dots + c_p(\vec{u}_p \cdot \vec{u}_1) = 0$$

$$\Leftrightarrow c_1(\vec{u}_1 \cdot \vec{u}_1) = 0 \quad \text{since } \vec{u}_2 \cdot \vec{u}_1, \dots, \vec{u}_p \cdot \vec{u}_1 = 0 \text{ since } S \text{ is orthogonal set.}$$

But $\vec{u}_1 \neq \vec{0} \Rightarrow \vec{u}_1 \cdot \vec{u}_1 \neq 0 \Rightarrow c_1 = 0$ must be true.

By same argument for $\vec{u}_2, \dots, \vec{u}_p$, we get $c_2 = \dots = c_p = 0$.
 $\Leftrightarrow S$ is lin. indep set. #

Definition 2 An orthogonal basis for a subspace W of \mathbb{R}^n is a basis for W that is an orthogonal set.

Note: We can readily compute the weights/coefficients in a linear combination of orthogonal basis vectors.

Let $\vec{w} = c_1 \vec{u}_1 + \dots + c_n \vec{u}_n$ where $S = \{\vec{u}_1, \dots, \vec{u}_n\}$ is orthogonal basis of \mathbb{R}^n .

Then $\vec{w} \cdot \vec{u}_1 = (c_1 \vec{u}_1 + \dots + c_n \vec{u}_n) \cdot \vec{u}_1$

$$\Leftrightarrow \vec{w} \cdot \vec{u}_1 = c_1 (\vec{u}_1 \cdot \vec{u}_1)$$

$$\Leftrightarrow c_1 = \frac{\vec{w} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1}$$

likewise,

$$c_j = \frac{\vec{w} \cdot \vec{u}_j}{\vec{u}_j \cdot \vec{u}_j}$$

note: If you had calc 3, do you notice this is the projection coefficient?

Theorem 5 Let $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ be an orthogonal basis for subspace $W \subset \mathbb{R}^n$. For each $\mathbf{y} \in W$, the weights in the linear combination

$$\mathbf{y} = c_1 \mathbf{u}_1 + c_2 \mathbf{u}_2 + \dots + c_p \mathbf{u}_p$$

are given by

$$c_j = \frac{\mathbf{y} \cdot \mathbf{u}_j}{\mathbf{u}_j \cdot \mathbf{u}_j} \quad (j = 1, \dots, p)$$

i.e. $c_j = \frac{\vec{y} \cdot \vec{u}_j}{\|\vec{u}_j\|^2}$

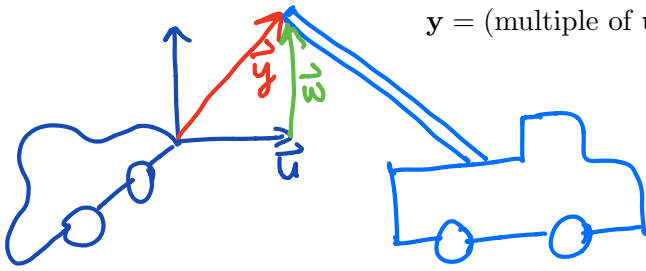
Example:

$S = \left\{ \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \begin{bmatrix} 2 \\ 2 \end{bmatrix} \right\}$ is an orthogonal basis for \mathbb{R}^2 . Find $\begin{bmatrix} a \\ b \end{bmatrix}$ s.t. $a \begin{bmatrix} 1 \\ -1 \end{bmatrix} + b \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 3 \\ -5 \end{bmatrix}$.

note: Without an orthog. basis, we have to solve a system of eqns. With an orthog. basis, we can use formula from Thm 5, i.e. projections.

Orthogonal Projections

Problem: Suppose we have a preferred vector \mathbf{u} . How can we decompose any vector $\mathbf{y} \in \mathbb{R}^n$ into the sum of two vectors - one a multiple of \mathbf{u} , and the other orthogonal to \mathbf{u} ?



$$\mathbf{y} = (\text{multiple of } \mathbf{u}) + (\text{multiple of a vector } \perp \mathbf{u})$$

let \vec{w} be a vector that's \perp to \vec{u} (as shown).

we want $\vec{y} = \alpha \vec{u} + \beta \vec{w}$ where $\alpha, \beta \in \mathbb{R}$ (constants).

$\Leftrightarrow \beta \vec{w} = \vec{y} - \alpha \vec{u}$ and \vec{w} is \perp to \vec{u}

$\Rightarrow 0 = \beta \vec{w} \cdot \vec{u} = (\vec{y} - \alpha \vec{u}) \cdot \vec{u}$

since $\vec{w} \perp \vec{u}$

$\Leftrightarrow 0 = \vec{y} \cdot \vec{u} - \alpha \vec{u} \cdot \vec{u}$

$\Leftrightarrow \alpha = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}}$

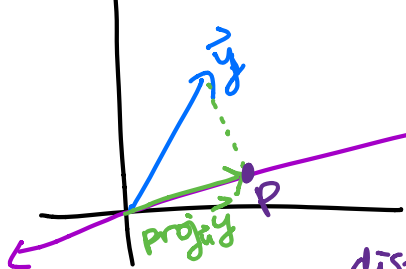
this is orthog projection of \vec{y} onto \vec{u}

$$\alpha \vec{u} = \frac{\vec{y} \cdot \vec{u}}{\|\vec{u}\|^2} \vec{u}$$

$$\text{proj}_{\vec{u}} \vec{y} = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \vec{u}$$

Example: Let $\mathbf{y} = \begin{bmatrix} -8 \\ 4 \end{bmatrix}$, $\mathbf{u} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$. Find the orthogonal projection of \mathbf{y} onto \mathbf{u} . Then write \mathbf{y} as the sum of two orthogonal vectors, one in $\text{span}\{\mathbf{u}\}$ and one orthogonal to \mathbf{u} .

Geometrically:



$P = \text{pt on line } L \text{ that's closest to } \vec{y}$.

distance from \vec{y} to L is $\|\vec{y} - \text{proj}_L \vec{y}\|$.

Orthonormal Sets

Definition 3 A set of vectors $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\}$ in \mathbb{R}^n is an orthonormal set if it is an orthogonal set of unit vectors. If $W = \text{span}\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\}$, then $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_p\}$ is an orthonormal basis of W since the set of p vectors is automatically linearly independent by Theorem 4.

Example: Show that $V = \left\{ \begin{bmatrix} 0 \\ 1/\sqrt{2} \\ -1/\sqrt{2} \end{bmatrix}, \begin{bmatrix} -1/\sqrt{3} \\ 1/\sqrt{3} \\ 1/\sqrt{3} \end{bmatrix}, \begin{bmatrix} 2/\sqrt{6} \\ 1/\sqrt{6} \\ 1/\sqrt{6} \end{bmatrix} \right\}$ is an orthonormal set.

① check each vector is unit vector. and ② check each pair of vectors are orthogonal.

Theorem 6 An $m \times n$ matrix U has orthonormal columns if and only if $U^T U = I$.

notice U^T kind of acts like an inverse even though U^{-1} doesn't exist if $m \neq n$

Theorem 7 Let U be an $m \times n$ matrix with orthonormal columns, and let \mathbf{x} and \mathbf{y} be in \mathbb{R}^n . Then

(a) $\|U\mathbf{x}\| = \|\mathbf{x}\|$

(b) $(U\mathbf{x}) \cdot (U\mathbf{y}) = \mathbf{x} \cdot \mathbf{y}$ $\stackrel{!}{=} (U\vec{x}) \cdot (U\vec{y}) = (U\vec{x})^T U\vec{y} = \vec{x}^T U^T U\vec{y} = \vec{x}^T \vec{y} = \mathbf{x} \cdot \mathbf{y}$.

(c) $(U\mathbf{x}) \cdot (U\mathbf{y}) = 0$ if and only if $\mathbf{x} \cdot \mathbf{y} = 0$ because $(U\vec{x}) \cdot (U\vec{y}) = \vec{x} \cdot \vec{y}$.

Example: Does U have orthonormal columns?

$$U = \begin{bmatrix} -2/3 & 1/\sqrt{5} \\ 1/3 & 2/\sqrt{5} \\ 2/3 & 0 \end{bmatrix}$$

(Hint: compute $U^T U$.)

Definition 4 An orthogonal matrix is a square invertible matrix U such the $U^{-1} = U^T$. An orthogonal matrix has orthonormal columns and orthonormal rows.

So if U is square matrix and its columns & rows are orthonormal, then $U^T U = I \Rightarrow U^T = U^{-1}$.